The NumberClass

1. For this problem you are going to write a class called the NumberClass

The NumberClass is a Number

public interface Number

{boolean isOdd(); // returns if it is odd

int addOn(int n); // makes it bigger and returns the new number

int subtractFrom(int n); // makes it smaller and returns the new number

}

The NumberClass will receive an integer when it is constructed.

Write the whole NumberClass with any needed private variables, constructors and methods.